



DOMINATING DOUBLES

Players

- 2 players

Materials

- One - 12-sided die (1-12)
- Transparent chips
- [Dominating Doubles](#) gameboard

Objective

- To be the first player to get four in a row (horizontal, vertical or diagonal).

How to Play

- Players take turn rolling the die and placing the transparent chip on the strategy they would like to use.
- The player applies the strategy to the number they rolled and covers the corresponding square on the gameboard.
- Players alternate turns until someone has four in a row on the gameboard.

Playing Example:

Example 1:

- Player one rolls a 6
- Player one decides to use the **doubles -1** strategy to change the 6 to an 11 ($6 + 6 - 1$) or ($6 \times 2 - 1$) and marks off an 11 on the gameboard by placing one of their coloured chips on the corresponding square.

Example 2:

- Player two rolls an 8
- Player one decides to use the **doubles +1** to change the 8 to a 17 ($8 + 8 + 1$) or ($8 \times 2 + 1$) and marks off a 17 on the gameboard by placing one of their coloured chips on the corresponding square.

Variations:

Dominating Doubles with 6-sided die (1-6): [Gameboard](#)

Dominating Doubles with 20-sided die (1-20): [Gameboard](#)



Source Graham Fletcher: